

KS2 PE Overview of Learning

Pupils in Key Stage 2 should be taught to:

- Use running, jumping, throwing and catching in isolation and in combination
- Play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending.
- Develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics]
- Perform dances using a range of movement patterns
- Take part in outdoor and adventurous activity challenges both individually and within a team
- Compare their performances with previous ones and demonstrate improvement to achieve their personal best.

	Year 3 Year 4	Year 5 Year 6
Healthy living	 Can describe the effect exercise has on the body Can explain the importance of exercise and c healthy lifestyle. Understands the need to warm up and cool down. 	 Can describe the effect exercise has on the body Can explain the importance of exercise and a healthy lifestyle. Understands the need to warm up and cool down.
Game Awareness	 Pupils are familiar with basic rules of games and they're starting to apply them. Pupils can identify when they are successful and the next steps in their learning Pupils are able to identify the school games values. 	 Pupils can demonstrate a good understanding of a variety of games. They can adapt the rules of a game for an intended purpose. Pupils assess their own performance and the performance of others to identify areas for development. Pupils consistently demonstrate the sporting spirit values in a range of games situations
Invasion Games (Netball, Rugby, Football, Dodgeball, Basketball, Hockey, Lacrosse, Ultimate Frisbee).	 Throw and catch the ball under limited pressure. Have an awareness of space and use it to support teammates. Understand the basic rules of games and apply these fairly and consistently. Keep possession of the ball with some success. Throw and catch with accuracy. Have increased control over the b when passing, receiving and shooting. Keep possession of the ball with some success. 	 Understand that different situations require various skills, and apply these. Work as a team to gain possession Explain more intricate and complicated rules and regulations. Pass, receive and shoot with confidence under

	• Understand the roles of attackers and defenders.	 Vary tactics and skills according to what is happening. 	 wider variety of ways. Defend one to one and know the right time to attempt to win the ball. 	about the game and how to change what is happening around.
Net Games (Tennis, Badminton)	 Use basic racquet grip and skills to hit the ball. Play basic, semi controlled shots. Return the ball to a partner. 	 Hit a ball accurately and with control. Use forehand and backhand with a racquet. 	 Lay a continuous, possible adapted game. Develop a wider range of skills under increased pressure. Think about positioning on the court and demonstrate good footwork to cover the space. 	 Understand the need for tactics and make important decisions quickly. Demonstrate good shot choices and techniques in a game situation.
Striking and Fielding Games (Rounders, Cricket,	 Use an underarm throwing technique with accuracy. Understand the technique needed to produce an overarm throw. Strike a ball with a larger surfaced racquet. Bowl towards a target. 	 Use overarm throwing and catching skills with increasing accuracy. Bowl the ball with accuracy and consistency. Strike a ball with a smaller bat after one bounce or off a tee. 	 To sometime strike a bowled ball without a bounce. To consider the tactics needed when fielding. 	 Use some tactics when batting, bowling and fielding in a game situation. Strike the ball with increased confidence and consistency.

Gymnastics	 Use a greater number of independent ideas for movements. Plan sequences of different actions, thinking about balance and control. Use the apparatus with greater confidence and fluency. 	 Safely perform balances individually and as a pair. Demonstrate partner sequences changing height and shape. Evaluate self and others sequences, highlighting strengths and suggest further developments needed. 	 Make complex and extended sequences of more than 3 phases. Produce accurate, clear and consistent movements to a variety of audiences. 	 Link sequences to timings and music. Describe and demonstrate what counter balance and counter tension is. Combine and perform gymnastic actions, shapes and balances with control and fluency.
Dance	 Share and create phrases that communicate ideas with a partner and as a small group. Repeat, remember and perform these phrases in a dance. Recognise and discuss the movements used. 	 Respond imaginatively to a range of stimuli related to character and narrative. Take the lead when working with a group. Describe, interpret and evaluate dance, using appropriate language. 	 Plan and perform dances confidently. Compose motifs and plan dances creatively and collaboratively in groups. Recognise and comment on dances, showing an understanding of style. 	 Work creatively and imaginatively individually, with a partner in a group to choreograph motifs and structure simple dances. Choreograph a dance using props. Perform dances fluently and with control.
Athletics (Sportshall and Field)	 Run at various speeds. 	• Demonstrate the difference between sprinting and running	• Run with controlled pace for the	• Select and apply the best pace for running events,

	 Take part in relay running, with a baton, understanding when to run. Throw various objects changing action according to accuracy and distance. Develop jumping for distance and height. 	over varying distances. Jump with control and balance. Throw with accuracy in different ways hitting targets with some accuracy and power.	 distance being covered. Know how stamina and power help people perform better in athletic activities. Be controlled when taking off and landing in a jump. Combine running and jumping. Throw over longer distances and with increased technique. Begin to lead athletics warmups for small groups thinking about the whole body. 	 changing pace based on appropriate time. Perform individual and sequenced jumps with confidence and using a good technique. Show confidence and accuracy throwing at greater distance.
OAA	 Follow simple instructions and maps in a familiar context. Work with a partner or small group. Follow a route safely 	 Follow instructions and routes confidently and accurately, safely within a time limit. Identify key symbols on a map and use a key. 	 Reflect on when and how success was achieved in solving challenges. Navigate around a longer course using a map. 	 Orientate and map efficiently to navigate around a course. Plan a route for others taking account of safety and danger.

	 Move from location to location following a map. Plan and apply strategies to solve problems. 		
Swimming	 Opportunity provided for all children to develop water confidence through a Spring/Summer programme of weekly lessons. Developing kicking, arm pulls and breathing techniques whilst considering correct body position to improve buoyancy and stroke efficiency. 	 Pupils to be taught about water safety and safe self-rescue. 	